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**Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**

1. The larger the goal, the more likely a campaign is to fail.

2. All Spotlighted campaigns are successful.

3. All videogame campaigns have failed.

**What are some limitations of this dataset?**

The dataset only describes campaigns from Kickstarter. We know nothing about other crowdfunding projects. The data also seems to favor Western counties.

**What are some other possible tables and/or graphs that we could create?**

A table describing how long a campaign had been running and weather it was successful or not.